# Structuring time + activities transitions, flow and synthesis

<b>L</b> NGAGEMENT	INFO	
Date		

**Team members** 

### Participant names or codes

## Main objective

Each team generates one system to support people explore different neighborhoods of Chicago through combining concepts we provide to them

**Evaluation** Predicted flow: Use the matrix below to plan out the time, energy and syntheses for the engagement. Refer to the booklet for more detail on thinking about time and Actual flow: the flow of ideas. During the engagement, use this sheet as a guide and to collect evaluation data. Part 1 Part 2 Part 3 Part 4 **Frameworks** Persona Strategy table User journey User journey Concept cards Concept cards Concept cards Service blueprint Identify the frameworks and tools (like cards, prompts, stimuli) you will use to Concept evaluation Scenario Scenario direct your participants' thinking. Scenario **Objectives** Introduce the goal and persona. Select Select concepts from each topic and Come up with touchpoints and link Come up with support system for the 3+ concepts for each scenario combine them according to each them into 3 journeys. Then combine Use the objectives for each part to guide ultimate journey any pivots or changes you may need to according to user needs scenario the 3 journeys of touchpoints into one make during the engagement. **9** (3\*3) min 2 min **6** (2\*3) min **12** (4\*3) min 6 min 10 min Time Divide into 3 Select 1+ Combine the 3 Evaluate Attach selected Map out the Come up with **Activity name** touchpoints of teams of 5 concept cards concepts to the concepts from three journeys support into one journey people, and according to 3 persona sheet each topics to the combination infrastructures List your activities and any sub-activities scenarios, and combine with of concepts for which includes introduce them and regroup into for the ultimate and during the engagement use this the goal of the pick up 3+ 5 teams of 3 concepts from each scenario, all the journey section to be think ahead and plan for the workshop as well concepts for people other topics and link them touchpoints from the previous 3 as persona each scenario into journeys next activity. journeys **Energy levels and flow** First plot the energy levels you expect for each activity. Then, connect the points. For any transition that covers more that 3 cells, you should consider an additional transition activity.



#### Tracking synthesis

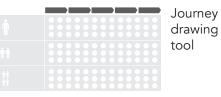
Use an exclamation mark to track when concepts are developed and an arrow to indicate when they will be reintroduced.

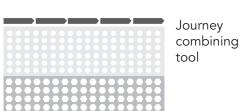


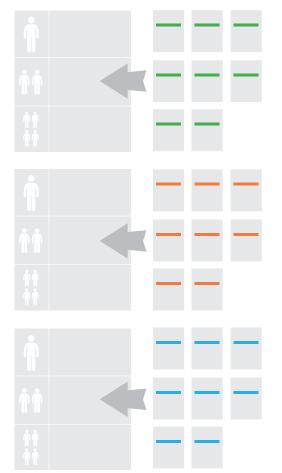
#### **Tools**

Concept cards



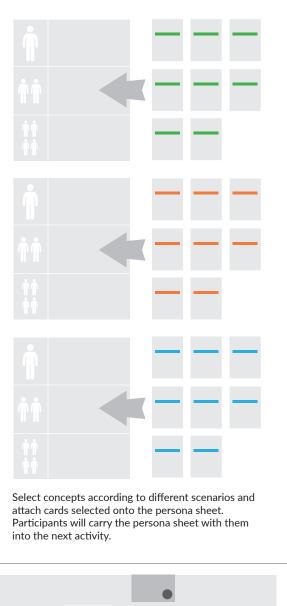


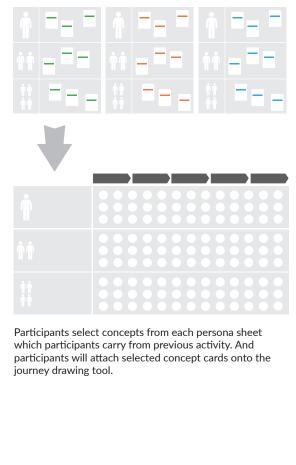




9+ concepts

each person



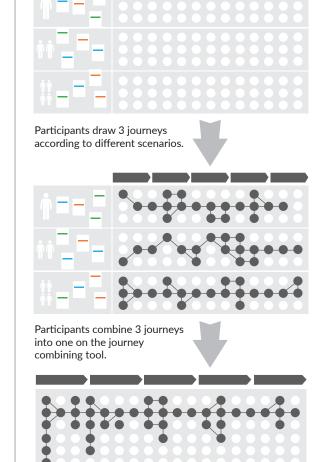


9+ concepts

9+ concepts

each team

each team



1 journey

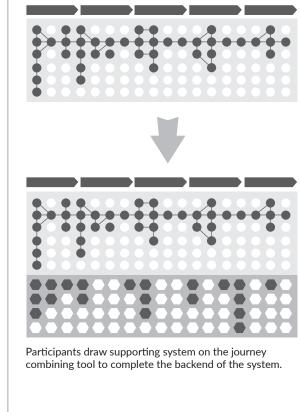
each team

1 journey

each team

3 journeys

each team

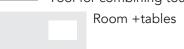


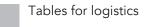
1 system

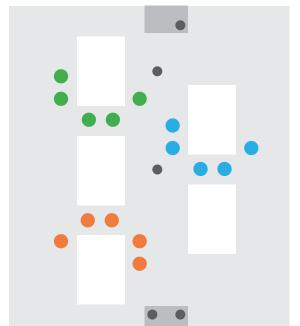
each team

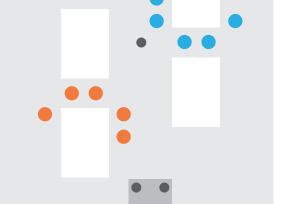
# **Participants**

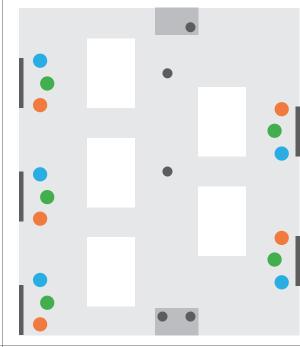
- Participants from topic information
- Participants from topic activities Participants from topic transportation
- Recording devices (cameras + smartphones)
- Tool for drawing individual journeys Tool for combining touchpoints





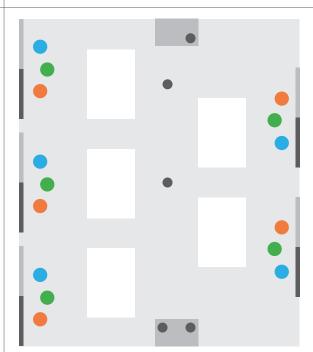


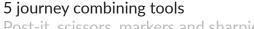


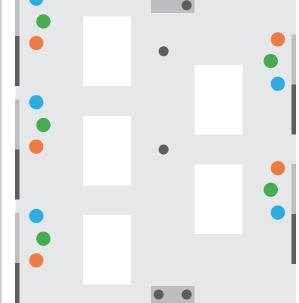


# 5 journey drawing tools

Post-it, scissors, markers and sharpies







Post-it, scissors, markers and sharpies

Post-it, scissors, markers and sharpies

Logistic

- 2 cameras + 2 tripods 3 smartphones + 3 holders 15 persona sheets
- 15 sets of concept cards (5 \* 3)
- Post-it, scissors, markers and sharpies